

Provable security models for distance-bounding

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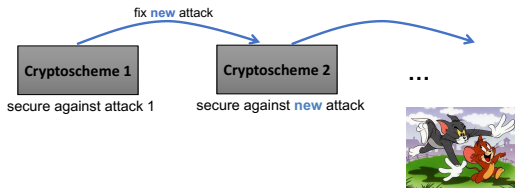
based on joint works with S. Vaudenay, K. Mitrokotsa & discussions with D. Gerault, G. Avoine and quite a few others

- 1 Provable Security at a Glance
- 2 Why Provable Security for DB?
- 3 Elements of Provable-Security Models in DB
- 4 A Comparison of DB Security Definitions
- 5 Challenges and Directions in Provably Secure DB

- 1 **Provable Security at a Glance**
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How NOT to Analyse Security Against PPT Attackers?

- we should not play a “cat-and-mouse” game



pic: S. Faust

- what we'd *really* need to show is security NOT against one attack but against a broad range of attackers

How to Analyse Security Against PPT Attackers?

1 Give a **security definition**

What is the security property that the scheme should achieve?



2 Define **attacker model**

How can the attacker interact with the scheme?

3 If needed, make an **assumption**

What do you pre-suppose for the security to hold?

4 Do the **proof**

Prove that scheme satisfies the security definition, if assumption holds

⇒ the only way to break the scheme is to break assumption

- ⇒ Secure against **any** attack
- **any** attack within the model that does not break the assumption

5 Verify **proof**

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Why Security Definitions?

We need to know **what we want** in order to achieve it

Why definitions?

Allows to **compare schemes**: some definitions may be stronger than others

Allows for **proofs**: security proof only meaningful with definition

Coming up with the right definition is non-trivial

Examples in public-key encryption, TLS, etc.

What About The Rest... Besides Definitions?

- for meaningful provable security, we need
 - the attacker model be suited to the application (debatable)
 - the proof be correct (NOT debatable)
- these are also non-trivial & often hard to argue and, respectively check

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Why Provable Security for DB?

(I)



- we've played the “cat-and-mouse” game
 - many arguments along the best-attack scenarios ...
 - many insecurities proven ...

– in a model without communication noise, best-known **symmetric-key** DB protocols and success probabilities of best-known attacks ($\theta < 1$ constant s.t. $2^{-\theta n}$ negligible), by 2015

	Protocol	Success Probability		
		Distance-Fraud	MiM	Terrorist-Fraud
†	Brands & Chaum	$(1/2)^n$	$(1/2)^n$	1, negl
†	Bussard & Bagga	1	$(1/2)^n$	1, negl
†	Çapkun <i>et al.</i>	$(1/2)^n$	$(1/2)^n$	1, negl
†	Hancke & Kuhn	$(3/4)^{n-1}$	$(3/4)^n$	1, negl
†	Reid <i>et al.</i>	$(3/4)^{n-1}$	1	$(3/4)^{\theta n}$, negl
†	Singelée & Preneel	$(1/2)^n$	$(1/2)^n$	1, negl
†	Tu & Piraumuthu	$(3/4)^n$	1	$(3/4)^{\theta n}$, negl
†	Munilla & Peinado	$(3/4)^n$	$(3/5)^n$	1, negl
☹	Swiss-Knife	$(3/4)^n$	$(1/2)^{n-1}$	$(3/4)^{\theta n}$, negl
†	Kim & Avoine	$(7/8)^n$	$(1/2)^n$	1, negl
†	Nikov & Vauclair	$1/k$	$(1/2)^n$	1, negl
☹	Avoine <i>et al.</i>	$(3/4)^{n-1}$	$(2/3)^{n-1}$	$(2/3)^{\theta n}$, negl
😊	SKI	$(3/4)^n$	$(2/3)^n$	γ, γ'
😊	Fischlin & Onete	$(3/4)^n$	$(3/4)^n$	$\gamma = \gamma'$
😊	DB1	$(1/2)^n$	$(1/3)^n$	$(2/3)^{\theta n}$
😊	DB2	$(1/\sqrt{2})^n$	$(1/2)^n$	$(1/\sqrt{2})^{\theta n}$

Why Provable Security for DB? (II)

- so, we've played the “cat-and-mouse” game
- many incorrect arguments for DB, in some existing proofs (e.g., insufficient assumptions or used assumptions wrongly, etc.)



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Security Proofs Based on PRF

Recall assumptions...

- *the PRF assumption*: for a set of functions of arbitrary-length input and arbitrary-length output indexed on a set of keys which is a PRF, no ppt can distinguish an instance from the PRF family (sampled uniformly) from a real random function over the same domains
- if the adversary can break the scheme with a PRF, then he can break an idealised scheme whereby the PRF is replaced by a truly random function
- this argument is valid when both conditions below are met:
 - the adversary does not have access to the PRF key
 - the PRF key is only used by the PRF
- as far as distance-fraud is concerned, condition 1 is not met!
- in many designs for terrorist-fraud resistance, condition 2 is not met!

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Why Provable Security for DB? (III)



- so, we've played the “cat-and-mouse” game
- so, many incorrect arguments for DB in some existing proofs (e.g., PRF assumption used wrongly.)
 - [Boureau-Mitrokotsa-Vaudenay Latincrypt 2012]:
many DF attacks and MiM attacks,
by “programmable PRFs”
in protocols where the security claim was
“if the PRF assumption holds, then the protocol is secure”
 - the PRF assumption holding may not always be sufficient an assumption for DB security !
 - design solutions/correction put in place, PRF masking, circular-keying PRF security, but they needed bringing together [Boureau Mitrokotsa Vaudenay 2013 – 2015]

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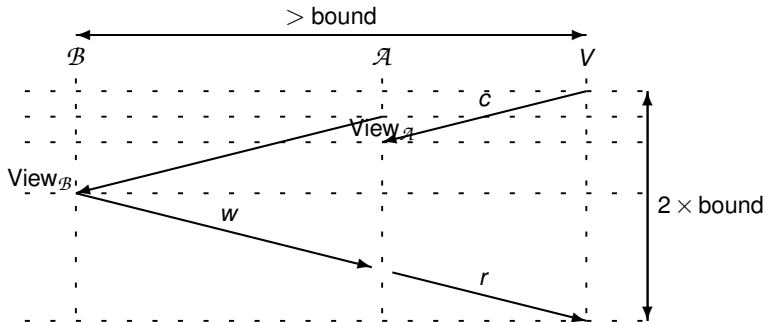
The “BMV” Model: The Beginnings...

- appeared in 2013 [Boureau-Mitrokotsa-Vaudenay ISC 2013]
- continued to evolve ...[Boureau-Vaudenay Inscrypt 2014], [Boureau-Mitrokotsa-Vaudenay JoCS 2015]... and beyond
- the “BMV” model is based on the principle of interactive proofs
- a formal model, dubbed “DFKO”, existed from before [Dürholz-Fischlin-Kasper-Onete ISC 2011]; session-based (different “patterns” over sessions to model relaying and MiM.. and TF)
- a formal framework, existed from before [Avoine et al 2009], which is more an attacker-model framework than a full provable-security formalism

BMV: Explicit Time in the Communication Model

- participants have **location**
- insecure broadcasting + messages have a purported destination
- all communication are subject to a **transmission-speed** limit
- a message sent at time t_{sent} from loc_A is visible at loc_B at time $t_{received} \geq t_{sent} + d(loc_A, loc_B)$
- several adversarial instances, each with a location
- multiple instances but one **distinguished instance** of V ; instances within a distance $\leq B$ are close-by; others are far-away
- adversaries can impersonate and change the message destination but cannot defeat the laws of physics: a malicious instance at loc_M , at time t_{act} could to block messages from loc_A to loc_B received at time $t_{received} \geq t_{act} + d(loc_M, loc_B)$
- honest instances only see messages for which they are purported recipient
- all communication is subject to random noise
 - adversaries receive noiseless communication
 - when time is not considered, honest participants receive noiseless messages

BMV: “Fundamental” Lemma — used in security proofs



Lemma

For each U , let View_U be his view just before receiving c . We say that a message by U is independent from c if it is the result of applying U on View_U , or a prefix of it.

There exists A and a list w of messages independent from c such that if V receives r within at most $2 \times \text{bound}$ time, then $r = A(\text{View}_A, c, w)$.

BMV: DB Experiment as Interactive Proofs – Summary

- **interactive proof** for proximity [Boureau-Vaudenay Inscrypt 2014]
 - a verifier party (its instances are honest)
 - a prover party (its instances may be malicious)
 - a secret to characterise the prover (in the symmetric case)
 - concurrency: many provers+ verifiers + malicious participants
- **correctness/completeness:**
 - if the honest prover is close to the verifier, the verifier accepts
- **“honest-prover” security:**
 - $\Pr[V \text{ accepts}] = \text{negl}$, for any experiment where:
 - the prover is honest and
 - all its instances are far-away
 - captures man-in-the-middle, impersonation, relay attack, mafia-fraud
- **soundness:**
 - a honest prover does not leak (too much) secret information
 - captures terrorist-fraud
- **(generalised) distance-fraud resistance** (capturing distance-hijacking)
- **distance-hijacking resistance** [Vaudenay FC 2015]

BMV: A Glance at a Generalised DB Threat Model

(Generalised) Distance-Fraud

Definition (α -resistance to distance-fraud), $(\forall x) (\forall P^*) (\forall locy \text{ such that } d(locy, locx) > \mathbb{B}) (\forall r_k)$, we have

$$\Pr_{r_k} \left[Out_V = 1 : \begin{matrix} (x, y) \leftarrow Gen(1^*, r_k) \\ P^*(x) \longleftrightarrow V(y, r_k) \end{matrix} \right] \leq \alpha$$

where P^* is any (unbounded) dishonest prover. In a concurrent setting, we implicitly allow a polynomially bounded number of honest $P(x')$ and $V(y')$ close to $V(y)$ with independent (x', y') .

- **generalised distance fraud:**
 - $P(x)$ far from all $V(x)$'s want to make one $V(x)$ accept (interaction with other $P(x')$ and $V(x')$ possible anywhere)
 - \rightarrow also captures distance hijacking
- **generalised mafia fraud, to MiM:**
 - *learning phase:* \mathcal{A} interacts with many P 's and V 's
 - *attack phase:* $P(x)$'s far away from $V(x)$'s, \mathcal{A} interacts with them and possible $P(x')$'s and $V(x')$'s, \mathcal{A} wants to make one $V(x)$ accept
- **generalised terrorist fraud, to collusion fraud:**
 - $P(x)$ far from all $V(x)$'s interacts with \mathcal{A} and makes one $V(x)$ accept, but $\text{View}(\mathcal{A})$ does not give any advantage to mount a man-in-the-middle attack

Man-in-the-Middle: More details

Practical & Provably Secure Distance-Bounding

[Boureau-Mitrokotsa-Vaudenay ISC 2013, JoCS 2015]

(Generalised) Mafia-Fraud

Definition (β -resistance to MiM). $(\forall s)(\forall m, \ell, z)$ polynomially bounded, $(\forall \mathcal{A}_1, \mathcal{A}_2)$ polynomially bounded, for all locations such that $d(\text{loc}_P, \text{loc}_V) > \mathbb{B}$, where $j \in \{m+1, \dots, \ell\}$, we have

$$\Pr \left[\begin{array}{l} (x, y) \leftarrow \text{Gen}(1^\ell) \\ \text{Out}_V = 1 : P_1(x), \dots, P_m(x) \longleftrightarrow \mathcal{A}_1 \longleftrightarrow V_1(y), \dots, V_\ell(y) \\ P_{m+1}(x), \dots, P_\ell(x) \longleftrightarrow \mathcal{A}_2(\text{View}_{\mathcal{A}_1}) \longleftrightarrow V(y) \end{array} \right] \leq \beta$$

over all random coins, where $\text{View}_{\mathcal{A}_1}$ is the final view of \mathcal{A}_1 . In a concurrent setting, we implicitly allow a polynomially bounded number of $P(x')$, $P^*(x')$, and $V(y')$ with independent (x', y') , anywhere.

Definition (β -resistance to Man-in-the-Middle)

We say that a DB protocol is β -resistant to MiM if

$$\forall \mathcal{A}_1, \mathcal{A}_2 \quad \Pr \left[V_2 \text{ accepts : } \underbrace{\begin{array}{c} \text{no restriction} \\ P_1 \longleftrightarrow \mathcal{A}_1 \longleftrightarrow V_1 \\ P_2 \longleftrightarrow \mathcal{A}_2(\text{View}(\mathcal{A}_1)) \longleftrightarrow V_2 \end{array}}_{\text{far away}} \right] \leq \beta$$

P_2 and V_2 are far away

- captures relay attacks; man-in-the-middle attacks; impersonation; leakage of credentials

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Recall: Terrorist-fraud (TF) + TF-resistance

$$\underbrace{P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V}_{\text{far away}}$$

- **informally, valid TF:** a malicious, far-away prover P^* helps an adversary \mathcal{A} to show that P^* is close to a verifier V , without giving \mathcal{A} another advantage (“advantage” often equates to key-leakage)
- **TF-resistance:** a malicious, far-away prover P^* helps an adversary \mathcal{A} to show that P^* is close to a verifier $V \Rightarrow \mathcal{A}$ gets an advantage, i.e.,

$$\forall P^*, \mathcal{A}. \Pr[V \text{ accepts}] \text{ high} \Rightarrow \exists B. \Pr[B(\text{View}_{\mathcal{A}}) \text{ passes}] \text{ high}$$

- **formally show a TF:** exhibit some (P^*, \mathcal{A}) such that $\Pr[V \text{ accepts}] \text{ high}$, and then show that $\forall B$, $\Pr[B(\text{View}_{\mathcal{A}}) \text{ passes}] \text{ negl}$

- unusual security property

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- unusual security property

“DFKO”: SimTF Definition for TF-resistance ...

[Dürholz-Fischlin-Kasper-Onete ISC2011]

SimTF Security

We say that a DB protocol is *SimTF-secure* if

$$\forall P^*, \mathcal{A}, \exists B \text{ s. that } p_B \geq p_A,$$

where

$$p_A = \Pr[V \text{ accepts in } P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V]$$

$$p_B = \Pr[V \text{ accepts in } B(\text{View}(\mathcal{A})) \longleftrightarrow V].$$

and

in $P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V$ there is NO adversarial interaction in the rapid-bit exchange phase

... Hmmm, but OK ...

“BMV”: TF-resistance v0.1

[Boureanu-Mitrokotsa-Vaudenay Lightsec 2013]

(γ, γ') -resistance to TF

We say that a DB protocol is (γ, γ') -resistance to TF if

$$\forall P^*, \mathcal{A}, \exists B \text{ s. that } p_A \geq \gamma \Rightarrow p_B \geq \gamma'$$

where P^* and V are far-away and

$$p_A = \Pr[V \text{ accepts in } P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V]$$

$$p_B = \Pr[V \text{ accepts in } B(\text{View}(\mathcal{A})) \longleftrightarrow V].$$

“BMV vs FO”: SimTF vs. (γ, γ') -resistance to TF

Modulo Some Difference in what \mathcal{A} can do...

SimTF-secure $\Leftrightarrow (\gamma, \gamma')$ -resistant to TF

“BMV”: Collusion-Fraud Resistance v1

[Boureau-Mitrokovtsa-Vaudenay ISC 2013]

collusion-fraud, informally: $P(x)$ far from all $V(x)$, interacts with \mathcal{A} and $V(x)$ accepts on this, but $\text{View}(\mathcal{A})$ does not give \mathcal{A} any further advantage to mount a MiM

Definition $((\gamma, \gamma')$ -resistance to CF)

We say that a DB protocol is (γ, γ') -resistant to CF if

$$\begin{aligned} \forall P^*, \mathcal{A} \exists \mathcal{B} \quad & p_{\mathcal{A}} \geq \gamma \implies p_{\mathcal{B}} \geq \gamma' \\ p_{\mathcal{A}} = & \Pr \left[V \text{ accepts : } \overbrace{P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V}^{\text{far away}} \right] \\ p_{\mathcal{B}} = & \Pr \left[V \text{ accepts : } \underbrace{P \longleftrightarrow \mathcal{B}(\text{View}(\mathcal{A})) \longleftrightarrow V}_{\text{far away}} \right] \end{aligned}$$

“DFKO”: Game-TF Security

[Fischlin-Onete ACNS 2013]

Definition (γ -GameTF security)

We say that a DB protocol is γ -GameTF-secure if

$$\forall P^*, \mathcal{A} \exists \mathcal{B} \quad p_{\mathcal{A}} \geq \gamma \implies p_{\mathcal{B}} \geq \text{Adv}^{\text{MF}}$$
$$p_{\mathcal{A}} = \Pr \left[V \text{ accepts : } \overbrace{P^* \longleftrightarrow \mathcal{A} \longleftrightarrow V}^{\text{far away}} \right]$$
$$p_{\mathcal{B}} = \Pr \left[V \text{ accepts : } \underbrace{P \longleftrightarrow \mathcal{B}(\text{View}(\mathcal{A})) \longleftrightarrow V}_{\text{far away}} \right]$$

Adv^{MF} is the best probability that a verifier accepts in a mafia-fraud attack. (For adversaries with bounded complexity.)

“BMV vs FO”: GameTF vs. (γ, γ') -resistance to CF

Modulo Some Difference in what \mathcal{A} can do...

GameTF-secure $\Leftrightarrow (\gamma, Adv^{MF})$ -resistant to CF

“BMV”: Soundness v1 ...

[Vaudenay ProvSec 2013] and [Boureau-Vaudenay Inscrypt 2014]

IDEA:

– if the verifier accepts with probability at least γ , then one can extract the secret from the view of close-by participants (which here is \mathcal{A})

Definition ((γ, γ', m) -soundness). We say that a DB protocol is (γ, γ', m) -sound if for any distinguished experiment $\text{exp}(\mathcal{V})$ in which \mathcal{V} accepts with probability at least γ , there exists a PPT algorithm \mathcal{E} called extractor, with the following property. By \mathcal{E} running experiment $\text{exp}(\mathcal{V})$ several times, in some executions denoted $\text{exp}_i(\mathcal{V})$, $i = 1, \dots, M$, for M of expected value bounded by m , we have that

$$\Pr[\text{Out}_{\mathcal{V}} = 1 : \mathcal{E}(\text{View}_1, \dots, \text{View}_M) \leftrightarrow \mathcal{V} | \text{Succ}_1, \dots, \text{Succ}_M] \geq \gamma',$$

where View_i denotes the view of all close-by participants (except \mathcal{V}) and the transcript seen by \mathcal{V} in the run $\text{exp}_i(\mathcal{V})$, and Succ_i is the event that \mathcal{V} accepts in the run $\text{exp}_i(\mathcal{V})$.

Definition (γ - m -soundness)

We say that a DB protocol is γ - m -sound if

$$\forall \text{exp} \exists \mathcal{E}$$

$$\Pr[\mathcal{E}(\text{View}_1, \dots, \text{View}_m) = x | \text{Succ}_1, \dots, \text{Succ}_m] = 1 - \text{negl}(n)$$

exp is an experiment such that

- provers are far away
- $\Pr[\mathcal{V} \text{ accepts}] \geq \gamma$

\mathcal{E} runs m times exp : $\text{exp}_1, \dots, \text{exp}_m$,

View_i denotes the view of all close-by participants in exp_i

Succ_i is the event that \mathcal{V} accepts in exp_i

“BMV”: γ - m -soundness vs. (γ, γ') -resistance to CF

Theorem

γ - m -soundness $\Rightarrow (\gamma, 1 - \text{negl})$ -resistance to CF,
for γ such that γ^{-1} is polynomially bounded

Protocols and Proofs...

... in “BMV” model

- Handan Kilinc – tomorrow

... in “DFKO” model

- David Gerault – tomorrow

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Challenges

- the BMV and FO models do have difference in time-modelling, in relay-modelling, in what the attackers can do ...
- plenty of security definitions (too many?) to suit different designs? (OK or KO?)
- these definitions do NOT always overlap (especially if we do not iron out model-differences)
- TF-resistance hinders designs (i.e., renders them communication-expensive), yields hard-to-follow proofs, generally lowers MiM-security

Directions

- maybe tailor the security defs. + model to the application, but do it sensibly (see e.g. [Boureau Gerault Lafourcade Onete WiSec2017] for examples to the contrary)
- mechanise crypto-proofs in ... Easycrypt ?

THANK YOU!