Distance Bounding Protocols: Computational vs. Symbolic Models

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(joint work with S. Mauw, Z. Smith and R. Trujillo)

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Probabilistic model based on automata

3 Symbolic model with time and location

4 Symbolic model based on causality

5 Conclusion and Future

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- S. Mauw, J. Toro-Pozo, R. Trujillo-Rasua, "A Class of Precomputation-Based Distance-Bounding Protocols", in EuroS&P'16, 2016, pp. 97–111.
- S. Mauw, J. Toro-Pozo, R. Trujillo-Rasua, "Optimality Results on the Security of Lookup-Based Protocols", in *RFIDSec'16*, 2016, pp. 137–150.
- S. Mauw, Z. Smith, J. Toro-Pozo, R. Trujillo-Rasua, "Distance Bounding Protocols: Verification without Time and Location", in *S&P'18*, 2018.

Problem: Relay attack



Source: securepositioning.com

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Definition

A *relay attack* is a man-in-the-middle attack in which an attacker relays verbatim a message from the sender to a valid receiver.

Definition

A *distance-bounding protocol* is an authentication protocol that checks that the distance between verifier and prover is below a given threshold.

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How to measure (or bound) distance?

- Verifier sends a challenge.
- Prover provides corresponding response.
- Verifier measures the round-trip-time.

A challenge/response round



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- To obtain an accurate upper-bound on the distance, the computational time on the prover's side must be as short as possible.
- Solution: Pre-computing the possible responses and store them in a constant-time-access structure, such as a lookup-table.
- Protocols with a final crypto-verification phase could be outperformed by a precomputation-based protocol with more rounds, with no increase of the computational cost: ∀n, ∃m: (¹/₂)ⁿ > (³/₄)^m.
- Partial information can be given if the protocol gets interrupted before finishing.

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- In the fast phase, the responses to the challenges are the result of lookup operations from a table.
- ② either do NOT have a final verification phase at all or
- having replied correctly and on time to all challenges is SUFFICIENT to pass the protocol (do not have any crypto-based verification mechanism such as opening commits, keyed hash functions, signatures...).

Protocol Representation: State-Labeled DFA



$$A = (\Sigma, \Gamma, Q, q_0, \delta, \ell)$$

$$\begin{split} \Sigma \text{ is the set of input symbols} \\ \Gamma \text{ is the set of output symbols} \\ Q \text{ is the set of states} \\ q_0 \in Q \text{ is the initial state} \\ \delta: Q \times \Sigma \to Q \text{ is the transition function} \\ \ell: Q \to \Gamma \text{ is the state labeling function} \end{split}$$

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$$\Omega_A\left(101\right) = 001$$

Protocol Representation











• State-label-insensitive relation (\sim_S)

$$(\Sigma, \Gamma, Q, q_0, \delta, \ell) \sim_{\mathcal{S}} (\Sigma, \Gamma, Q, q_0, \delta, \ell')$$



Automata Equivalence Relations

• Label-insensitive relation (\sim_L)

$$(\Sigma, \Gamma, Q, q_0, \delta, \ell) \sim_L (\Sigma, \Gamma, Q, q_0, \delta', \ell')$$

such that $\forall q \in Q : \{\delta(q, c) \mid c \in \Sigma\} = \{\delta'(q, c) \mid c \in \Sigma\}.$



• A protocol P is consistent w.r.t \sim_R iff

$$A, A' \in P \colon A \sim_R A'$$

Consistency and Closeness

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The closure of P w.r.t ∼_R, denoted by P^R, is the minimal superset of P that is closed under ∼_R.

Given a layered automaton A:

$$mafia\left(\{A\}^{S}\right) = \frac{1}{|\Sigma|^{n} \cdot |\Gamma|^{n}} \max_{x \in \Sigma^{n}} \left\{ \sum_{y \in \Sigma^{n}} |\Gamma|^{collisions_{A}(x,y)} \right\}$$
$$mafia\left(\{A\}^{L}\right) = \frac{1}{|\Sigma|^{2n} \cdot |\Gamma|^{n}} \sum_{x,y \in \Sigma^{n}} |\Gamma|^{collisions_{A}(x,y)}$$

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Trivially, mafia $({A}^{S}) \ge mafia ({A}^{L})$ because max $\{u_i\} \ge \frac{1}{N} (u_1 + \dots + u_N)$

Theorem

For any layered lookup protocol P the following holds:

$${\it mafia}(P) \geq {\it mafia}\left(P^{S}
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for some $A \in P$.

Theorem

For any layered lookup protocol P the following holds:

$$\begin{array}{l} \textit{mafia}(P) \geq \textit{mafia}\left(P^{S}\right) \geq \\ \textit{mafia}\left(\left\{A\right\}^{L}\right) \geq \textit{mafia}\left(\left\{M_{\textit{size}(P)}\right\}^{L}\right) \geq \textit{mafia}(\textit{Tree}), \end{array}$$

for some $A \in P$.

- We have formalized relevant structural properties of lookup protocols that have been used in a rather intuitive way.
- We provided simple formulas for computing mafia success probability for all but one lookup protocols.
- We have addressed (partially) the security-memory trade-off problem in layered protocols.

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- P. Schaller, B. Schmidt, D. A. Basin, and S. Capkun, "Modeling and verifying physical properties of security protocols for wireless networks," in *CSF'09*, 2009, pp. 109–123.
- D. A. Basin, S. Capkun, P. Schaller, and B. Schmidt, "Let's get physical: Models and methods for real-world security protocols," in *TPHOLs'09*, 2009, pp. 1–22.
- C. J. F. Cremers, K. B. Rasmussen, B. Schmidt, and S. Capkun, "Distance hijacking attacks on distance bounding protocols," in *S&P'12*, 2012, pp. 113–127.

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Specification and Execution

- **Agents**: the set *Agent*, partitioned into {*Honest*, *Dishonest*}.
- Messages: the set Msg defined by:

$$m ::= atom | (m, m') | f(m) | \{m\}_{m'}$$

where *atom* \in *Nonce* \cup *Agent* \cup *Const* and *f* \in *Fun*.

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- Specification: a set of rules defining the actions of honest agents.
- And some other stuff such as message deduction.

• **Trace**: a sequence $(t_1, e_1) \cdots (t_n, e_n)$ with $t_i \in \mathbb{R}, e_i \in Ev$.

 $\alpha = (1.3, send_{Alice}(m)) \cdot (3, recv_{Bob}(m)) \cdot (5, send_{Bob}(h(m)))$

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 $dist(Alice, Bob) \leq c \cdot (3 - 1.3)$

• **Specification**: a set of rules defining the actions of *honest* agents.

 $\mathcal{P} = \{R_1 \dots, R_n\}$ where the R_i 's have the form:

$$\frac{t \geq maxt(\alpha) \quad A \in Honest}{cond_1 \cdots cond_n}$$
$$\frac{(\alpha, (t, e)) \in R_i}{(\alpha, (t, e)) \in R_i}$$

In words: if conditions $cond_j$ are met, then the agent A can execute the event e at time t.



Example Hancke and Kuhn's 2005



 $\mathcal{P} = \{R_1, R_2, R_3, R_4, R_5\}$

 $V \in Hnst$ $P \in Hnst$ $t > maxt(\alpha)$ $(t', recv_P(n_V)) \in \alpha$ $t > maxt(\alpha)$ $fresh(n_V, \alpha)$ $fresh(n_P, \alpha)$ $(\alpha, (t, send_V(n_V))) \in R_1$ $(\alpha, (t, send_P(n_P))) \in R_2$ $P \in Hnst$ $t > maxt(\alpha)$ $V \in Hnst$ $t > maxt(\alpha)$ $(t', recv_P(n_V)) \in \alpha$ $(t', send_V(n_V)) \in \alpha$ $(t'', send_P(n_P)) \in \alpha$ $\begin{array}{ccc} (t'',recv_V(n_P))\in\alpha & (t''',recv_P(c))\in\alpha \\ fresh(c,\alpha) & r=h(sh(V,P),n_V,n_P,c) \end{array}$ $(\alpha, (t, send_V(c))) \in R_3$ $(\alpha, (t, send_P(r))) \in R_4$ $V \in Hnst$ $t \geq maxt(\alpha)$ $(t', send_V(n_V)) \in \alpha$ $(t'', recv_V(n_P)) \in \alpha$ $u = send_V(c)$ $v = recv_V(r)$ $(tu, u) \in \alpha$ $(tv, v) \in \alpha$ $r = h(sh(V, P), n_V, n_P, c)$ $(\alpha, (t, claim_V(P, u, v))) \in R_5$

• And some other stuff such as message deduction.

The set infer (A, α) contains all messages that A can infer from α :

$$\begin{array}{c} \displaystyle \frac{m \in init\left(A\right)}{m \in infer\left(A,\alpha\right)} & \displaystyle \frac{(t,recv_{A}(m)) \in \alpha}{m \in infer\left(A,\alpha\right)} & \displaystyle \frac{(m_{1},m_{2}) \in infer\left(A,\alpha\right)}{m_{i} \in infer\left(A,\alpha\right)} \\ \\ \displaystyle \frac{m_{1} \in infer\left(A,\alpha\right)}{(m_{1},m_{2}) \in infer\left(A,\alpha\right)} & \displaystyle \frac{m \in infer\left(A,\alpha\right)}{f\left(F\right) \in infer\left(A,\alpha\right)} \\ \\ \displaystyle \frac{m \in infer\left(A,\alpha\right)}{\{m\}_{k} \in infer\left(A,\alpha\right)} & \displaystyle \frac{\{m\}_{k} \in infer\left(A,\alpha\right)}{m \in infer\left(A,\alpha\right)} \\ \\ \end{array}$$

The set of all valid traces $Tr(\mathcal{P})$ is defined by:

$$\alpha \cdot (t, e) \in Tr(\mathcal{P}) \iff \alpha \in Tr(\mathcal{P}) \land \exists R \in \mathcal{P} \cup \{Int, Net\} \colon (\alpha, (t, e)) \in R$$

where:

$$I \in Dishonest \\ t \geq maxt(\alpha) \\ m \in infer(I, \alpha) \\ \hline (\alpha, (t, send_I(m))) \in Int$$

$$\begin{array}{c} t \geq maxt(\alpha) \\ (t', send_A(m)) \in \alpha \\ t \geq t' + dist (A, B) / c \\ \hline (\alpha, (t, recv_B(m))) \in \textit{Net} \end{array}$$

Definition

A protocol \mathcal{P} satisfies secure distance-bounding if and only if:

$$\forall \alpha \in Tr(\mathcal{P}), (t, claim_V(P, u, v)) \in \alpha :$$

$$\exists (tu, u), (tv, v) \in \alpha, P' \approx P : dist(V, P') \leq \frac{c \cdot (tv - tu)}{2}$$

where $\approx = \{(A, A) \mid A \in Honest\} \cup Dishonest \times Dishonest.$

Implemented in Isabelle/HOL, available at http://www.infsec.ethz.ch/research/software/protoveriphy.html

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Correct timing



Correct timing





Correct timing Early timing Very early timing



Claim: If there is an early timing, then there is a very early timing.

Theorem

A protocol \mathcal{P} satisfies secure distance-bounding if and only if:

$$\forall \sigma \in \pi(Tr(\mathcal{P})), claim_V(P, u, v) \in \sigma:$$
$$\exists u \cdot e \cdot v \sqsubseteq \sigma: actor(e) \approx P$$

where
$$\pi(T) = \{e_1 \cdots e_n \mid (t_1, e_1) \cdots (t_n, e_n) \in T\}.$$

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Verified 12+ protocols in Tamarin, available at http://satoss.uni.lu/software/DBVerify/

Towards the proof

April 5th, 2017



For every $(t_1, e_1) \cdots (t_n, e_n) \in Tr(\mathcal{P})$:

```
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```

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 $\bullet t_1 \leq \cdots \leq t_n$

2 $t_n = recv_A(m)$ implies i < n exists such that $e_i = send_B(m)$ and $t_n - t_i \ge dist(A, B)/c$

For every $(t_1, e_1) \cdots (t_n, e_n) \in Tr(\mathcal{P})$:

 $1 t_1 \leq \cdots \leq t_n$

- 2 $t_n = recv_A(m)$ implies i < n exists such that $e_i = send_B(m)$ and $t_n t_i \ge dist (A, B) / c$
- if $(t'_1, e_1) \cdots (t'_n, e_n)$ satisfies (1) and (2) then $(t'_1, e_1) \cdots (t'_n, e_n) \in Tr(\mathcal{P})$

 $\bullet e_1 \cdots e_{n-1} \in \pi(\operatorname{Tr}(\mathcal{P}))$

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② $e_n \notin Recv$ and $actor(e_{n-1}) \neq actor(e_n)$ then $e_1 \cdots e_{n-2} \cdot e_n \in \pi(Tr(\mathcal{P}))$

$$\bullet e_1 \cdots e_{n-1} \in \pi(\operatorname{Tr}(\mathcal{P}))$$

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- $e_n = send_A(m) \text{ implies } e_1 \cdots e_n \cdot recv_B(m) \in \pi(Tr(\mathcal{P}))$

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- ② $e_n \notin Recv$ and $actor(e_{n-1}) \neq actor(e_n)$ then $e_1 \cdots e_{n-2} \cdot e_n \in \pi(Tr(\mathcal{P}))$
- $e_n = send_A(m) \text{ implies } e_1 \cdots e_n \cdot recv_B(m) \in \pi(Tr(\mathcal{P}))$

•
$$\forall A, B \in Honest^2 \cup Dishonest^2$$
 it holds that $(e_1 \cdots e_n)[A \mapsto B] \in \pi(Tr(\mathcal{P}))$

The Tamarin dbsec lemma

```
lemma dbsec:
...
All PVmn #t. (
VerifierComplete(P, V, m, n)@t ) ==>
(
  Ex #tc.
    Corrupt(V)@tc
) ] (
  Ex #t1 #t2 #t3.
    StartFastPhase(V, m)@t1 &
    Action(P)@t2 &
    EndFastPhase(V. m)@t3 &
    (#t1 < #t2) \&
    (#t2 < #t3) &
    ( (\#t3 < \#t) | (\#t3 = \#t) )
) | (
  Ex CAgent #t4 #t5 #t6 #t7.
    StartFastPhase(V. m)@t5 &
    EndFastPhase(V, m)@t7 &
    Corrupted(P, V)@t4 &
    CAction(CAgent)@t6 &
    (#t5 < #t6)\&
    (#t6 < #t7)\&
    ( (#t7 < #t) | (#t7 = #t) )
)
...
```

Verification in Tamarin

Protocol	Satisfies dbsec?	Attack found
BC-Signature	No	DH
BC-FiatShamir	No	DH, DF
BC-Schnorr	No	DH, DF
CRCS	No	DH
Meadows et al.	No	DH
Tree-based	Yes	-
Poulidor	Yes	-
Hancke and Kuhn	Yes	-
Uniform	Yes	-
Kim and Avoine	Yes	-
Munilla et al.	Yes	-
Reid et al.	Yes	-
Swiss-Knife	Yes	-
TREAD-PK	No	MF, DH
TREAD-SH	No	DH
PaySafe	No	DF, DH

• Proved that secure distance-bounding can be formulated through causality.

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- Provided computer-verifiable (in)security proofs for a number of state-of-the-art protocols.

- Proved that secure distance-bounding can be formulated through causality.
- Provided a fully-automatic verification framework for DB protocols. (simply specify the protocol and click on "verify dbsec lemma").
- Provided computer-verifiable (in)security proofs for a number of state-of-the-art protocols.
- Identified *unreported* vulnerabilities in two published protocols: PaySafe (FC'15) and TREAD (AsiaCCS'17).

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- Where probabilistic models win:
 - More precise results there's an attach that succeeds w/ prob. p
 - Arithmetic properties can be fairly-well modeled
- Where symbolic models win:
 - No need to consider each attack individually
 - Automated verification Tamarin, ProVerif, Scyther, Isabelle
 - Computer-verifiable proofs of (in)security

• Terrorist fraud?

Requires fancy techniques for corruption modeling.

• Terrorist fraud? Requires fancy techniques for corruption modeling.

• Automatic probabilistic analysis? Seems hard.

Thank you

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